EDUCATION

Oblivion Game Guide Ps 3

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Mastering Tamriel: The Ultimate Oblivion Game Guide for PS3

When **The Elder Scrolls IV: Oblivion** arrived on the PlayStation 3 in 2007, it marked a defining moment for role-playing games on the console. For players picking up the PlayStation 3 version, the game offered a sprawling open world, deep character customization, and hundreds of hours of content. Whether you are a first-time adventurer stepping out of the Imperial Sewers or a returning veteran looking to optimize your playthrough, this **Oblivion Game Guide PS 3**is designed to help you navigate every corner of Cyrodiil. From character builds to faction quests, essential mods, and console-specific tips, we cover everything you need to become the Champion of Cyrodiil.

Getting Started with Oblivion on PlayStation 3

The PlayStation 3 version of Oblivion includes the **Knights of the Nine** and **Shivering Isles**expansions, offering a complete experience right out of the box. Before you dive into the main quest, it is worth understanding how the PS3 version differs from its PC and Xbox 360 counterparts. Loading times are generally comparable, and the game runs at a steady frame rate for the most part. However, the lack of official mod support on console means you will need to rely on in-game strategies rather than community patches to enhance your experience.

Installing and Managing Save Files

One of the first things to keep in mind with any **Oblivion Game Guide PS 3**is save file management. The game allows multiple save slots, but the save file size can become quite large as you progress. This is especially true if you visit many locations and complete numerous quests. To avoid slowdowns and potential corruption, regularly overwrite older saves rather than creating new ones. Keep at least three rotating save files so you can always revert to an earlier point if something goes wrong.

Essential Patches and Updates

If you are playing on a modern PS3 console, ensure your game is fully updated. The official patches fix countless bugs, improve stability, and address quest-breaking issues. While the PS3 version is generally stable, installing the latest update is a crucial step for any comprehensive **Oblivion Game Guide PS 3** approach.

Character Creation: Building Your Perfect Hero

The character creation screen in Oblivion is where your journey truly begins. The choices you make here will influence your entire playthrough, so take your time. The game offers ten playable races, each with unique bonuses to attributes and skills. For a balanced experience on PS3, consider the following popular builds:

- Breton Battlemage: High Magicka resistance and strong starting Intelligence and Willpower. Perfect for players who want to blend swordplay with destruction magic.

- Khajiit Stealth Archer: Excellent starting Agility and a natural bonus to Acrobatics and Sneak. Ideal for players who prefer ranged combat and stealth.
- Orc Warrior: High Strength and Endurance, plus the Berserk ability for temporary damage resistance. Great for melee-focused players who want to tank damage.
- Wood Elf Alchemist: High Agility and a natural resistance to disease and poison. Perfect for players who want to rely on potions and bows.

Choosing Your Birthsign

Your birthsign provides a permanent passive bonus that cannot be changed later. For PS3 players, the **Atronach** sign is powerful but tricky: it grants 150 extra Magicka but prevents natural Magicka regeneration. You will need to rely on potions or shrines. The **Thief** sign is excellent for stealth-focused characters, while the **Warrior** sign boosts your physical attributes. The **Mage**sign is solid for any character planning to use magic frequently, as it adds 50 Magicka.

Exploring Cyrodiil: Tips for Navigating the World

Cyrodiil is vast, and exploration is one of the most rewarding aspects of Oblivion. Unlike more modern games, Oblivion does not hold your hand with quest markers that guide you step by step. You will need to read your journal, pay attention to directions, and use the local map wisely.

Fast Travel and Its Limits

Fast travel is available only from locations you have already discovered. Make it a habit to visit every major city and landmark early in the game. The nine major cities—Anvil, Bruma, Cheydinhal, Chorrol, the Imperial City, Leyawiin, Skingrad, Bravil, and Kvatch—should be your first priority. Once you have discovered them, fast travel becomes much more convenient, saving you hours of walking.

Survival Tips for Beginners

If you are new to Oblivion, the world can be overwhelming. Here are some survival tips that belong in every **Oblivion Game Guide PS 3**:

- Always carry a torch: Dungeons can be pitch black on PS3, and the game does not have a brightness slider that compensates well. A torch or a Light spell is essential.
- Repair your gear regularly: Armor and weapons degrade with use. Visit blacksmiths or carry repair hammers to maintain your equipment.
- Save often: The autosave only triggers when you sleep or enter certain buildings. Manual saves are your best friend, especially before entering a difficult dungeon.
- Talk to everyone: NPCs provide rumors, quest leads, and valuable information. Some quests are only discoverable through conversation.

Main Quest Walkthrough: Key Challenges and Strategies

The main quest of Oblivion is an epic tale that takes you from the sewers of the Imperial City to the gates of Oblivion itself. While the full walkthrough could fill a book, here are key strategies for major story points.

Escaping the Sewers

The tutorial dungeon is straightforward, but your choices here matter. You can choose between a warrior, mage, or stealth path to learn basic mechanics. Take everything that is not nailed down, as early gold and supplies are scarce. The final door leads you into the light of Cyrodiil—and into the main quest.

Closing the Oblivion Gates

Closing Oblivion Gates is a recurring task throughout the main quest. Each gate leads to a small plane of

Oblivion where you must shut down the central sigil stone. These areas are filled with Daedra, including Scamps, Clannfear, and the dreaded Dremora. Preparation is key: bring healing potions, repair hammers, and a strong ranged weapon. The sigil stone at the top of each tower grants powerful enchantments, so always take it before leaving.

One pro tip for PS3 players: the game can sometimes lag when many Daedra are on screen. If you experience slowdown, try to draw enemies one at a time using ranged attacks or stealth.

Factions and Guilds: Unlocking Content and Rewards

Oblivion is famous for its faction questlines. Joining guilds is optional but highly rewarding. Each faction has its own storyline, unique rewards, and skill requirements. Here is a breakdown of the major factions every player should consider.

The Fighters Guild

The Fighters Guild is the most straightforward faction. You must complete contracts to rise in rank. The quests involve clearing dungeons, killing monsters, and protecting clients. Essential skills include Blade, Blunt, Heavy Armor, and Block. The final reward is a unique set of heavy armor and a powerful weapon.

The Mages Guild

Joining the Mages Guild requires a recommendation from each of the guild halls across Cyrodiil. This is a great way to explore the world while building your magical skills. Essential skills include Destruction, Restoration, Illusion, Alchemy, and Mysticism. The Arch-Mage questline rewards you with powerful magical artifacts and a personal quarters in the Arcane University.

The Thieves Guild

The Thieves Guild is perfect for stealth characters. You must first prove yourself by performing a small heist, after which you can join. The quests involve stealing valuables, infiltrating homes, and pulling off elaborate heists. Essential skills include Sneak, Security, Acrobatics, Light Armor, and Marksman. The Gray Fox rewards you with the ultimate stealth gear, including the **Gray Cowl of Nocturnal**.

The Dark Brotherhood

The Dark Brotherhood is an assassin guild with a dark storyline. To receive an invitation, you must murder an innocent person. The quests involve killing specific targets in creative ways. Essential skills include Sneak, Blade, Marksman, and Illusion. The rewards include unique weapons and armor with powerful enchantments.

The Arena

The Arena in the Imperial City is not a guild in the traditional sense, but it offers a full questline. You fight in gladiatorial combat to become the Grand Champion. This is an excellent way to build combat skills early in the game. The final reward is the **Lord's Mail**, one of the best heavy armor pieces in the game.

Skills and Leveling: How to Build an Effective Character

Oblivion uses a skill-based leveling system. Your character levels up when you have increased ten major skills by a combined total of ten points. When you level up, you can increase three attributes by up to five points each, depending on how many skills related to each attribute you have leveled.

Efficient Leveling

If you want to maximize your attribute gains, focus on leveling skills that are governed by the attributes you want to increase. For example, if you want to increase Endurance by five points, you must level skills governed by Endurance (Armorer, Block, Heavy Armor) a total of ten times between levels. This is called **efficient leveling** and is a common strategy in many **Oblivion Game Guide PS 3** resources.

Skill Training and Vendors

Each major city has skill trainers who can teach you up to a certain level. Training costs gold, but it is a reliable way to increase skills quickly. The most useful trainers include:

- Jorund in the Imperial City for Block training
- Alawen in Skingrad for Alchemy training
- Tongues in the Imperial City for Speechcraft training

You can also increase skills naturally by using them repeatedly. For example, casting spells in town, sneaking near sleeping NPCs, and jumping everywhere will gradually increase your relevant skills.

Best Weapons, Armor, and Equipment in Oblivion

Oblivion is filled with unique and powerful equipment. Some of the best items are obtained through quests, while others are found in hidden locations. Here are some must-have items for PS3 players.

Unique Weapons

- Umbra: A powerful longsword that absorbs health. It is obtained by killing the NPC Umbra, who can be found in the wilderness. This sword is one of the best in the game and weighs very little for its damage.
- Chillrend: A unique glass longsword that deals frost damage and has a chance to paralyze enemies. It is found during the Thieves Guild questline.
- Dawnfang/Duskfang: A special longsword that changes form depending on the time of day. It is obtained in the Shivering Isles expansion.

Best Armor Sets

- Ebony Mail: A heavy cuirass that provides excellent protection and gives the wearer a constant invisibility effect while sneaking. It is obtained by completing the Daedric quest for Boethiah.

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