EDUCATION

Dragon Age Origins Gifts Guide

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Winning Hearts in Ferelden: The Ultimate Dragon Age Origins Gifts Guide

Entering the world of Ferelden in BioWare's classic **Dragon Age: Origins** means more than just slaying darkspawn and making political decisions. At its core, the game is about relationships. The companions you gather are not just combat assets; they are deeply nuanced characters with their own histories, beliefs, and loyalties. Winning their approval is essential for unlocking personal quests, accessing special dialogue, and even altering the game's ending. While your choices in conversation and on the battlefield heavily influence their opinion of you, there is a more straightforward, tangible method: giving them gifts. This **Dragon Age Origins Gifts Guide** is designed to help you navigate the intricacies of the game's gifting system. Whether you are a first-time Warden or returning for another playthrough, understanding how to use gifts effectively will transform your party from a group of mercenaries into a family. By the end of this **Dragon Age Origins Gifts Guide**, you will know exactly what to give, when to give it, and how to avoid wasting these precious items.

Understanding the Gift System in Dragon Age: Origins

The approval system in Dragon Age: Origins is the backbone of your relationships. Every companion has a hidden approval score that ranges from -100 (hostile) to +100 (devoted). Gifts provide a direct, non-negotiable way to boost this score. Unlike dialogue choices, which require specific timing or skill checks, a well-chosen gift will almost always yield a positive result. However, not all gifts are created equal. Every companion reacts differently to various items. Some gifts are universally liked, while others are deeply personal. The key to mastering this **Dragon Age Origins Gifts Guide**is learning which items resonate with each individual character. Furthermore, gifts are a finite resource. You cannot simply buy endless presents in every shop. Many are found in specific chests, obtained through quests, or looted from enemies. This scarcity makes it crucial to deliver the right gift to the right person. A missed opportunity can mean losing a significant approval boost that could unlock a crucial quest later in the story.

Where to Find Gifts Throughout Ferelden

Gifts are scattered across every corner of the game world. Knowing where to look is just as important as knowing what to give. The **Dragon Age Origins Gifts Guide** would be incomplete without a mention of the key locations for item hunting. The first major source is merchants. Many towns have vendors who sell unique trinkets. For example, the Wonders of Thedas shop in Denerim is a treasure trove of rare items, including the infamous *Lute* and *Brigand's Map*. Other merchants, like the one in the Circle Tower, also stock gift items. A second major source is looting. As you explore dungeons, ruins, and enemy camps, you will find all manner of objects. It is wise to inspect every crate, urn, and corpse. A seemingly useless *Gold Amulet* might be the key to a companion's heart. Finally, quest rewards often include personal items. Pay close attention to dialogue during side quests; the item you receive for helping a noble might be the perfect gift for a brooding elven mage. Keeping an inventory of potential gifts is a smart strategy, so you do not accidentally sell or use a valuable item

Dragon Age Origins Gifts Guide will always recommend hoarding unusual items until you are certain of their purpose.

A Complete Guide to Gifts for Every Companion

This central section of our **Dragon Age Origins Gifts Guide**breaks down the preferences of each available companion. Remember, giving a companion a gift that is not their special item still grants a small approval bonus (usually +1). However, the personal gifts can give +10, +20, or even more, depending on the character and the item.

Alistair: The Reluctant King

Alistair is one of the first companions you meet, and he is a straightforward character. He appreciates kindness and humor, and his gifts reflect his past. Alistair's personal items include the **Duncan's Shield** (a massive approval boost tied to his mentor), the **Bottle of Dalish Elf Wine**, and a **Lute**. The lute is a particularly amusing gift, as it triggers a memorable scene. He also loves the **Stone Soldier** figurine. Any gift associated with the Grey Wardens or the Chantry will also earn high marks. Avoid giving him anything that feels cruel or manipulative; he values sincerity. For a quick and effective boost in the early game, seeking out a bottle of wine is a solid plan according to any **Dragon Age Origins Gifts Guide**.

Morrigan: The Witch of the Wilds

Morrigan is one of the most complex characters to please. She distrusts authority, the Chantry, and anything that smells of civilization. Her personal gifts are rare but highly effective. The **Mirror of the Keeper** is her ultimate gift, providing a massive approval bonus and a unique conversation. She also cherishes the **Silver Brooch**, the **Black Grimoire**, and the **Flemeth's Grimoire** (which you can choose to give her or use for a quest). She despises gifts that are overly sentimental or religious. A **Dragon Age Origins Gifts Guide**for Morrigan essentially means finding items related to her mother, her magic, or the wilds. Loot every book you find in the Korcari Wilds, as they often hold significant value for her.

Leliana: The Devout Bard

Leliana is a woman of contradictions: a former bard turned devout Andrastian. She loves art, music, and the finer things in life. Her personal gifts include the **Andraste's Grace** flower, a **Rare Nug**, the **Sacred Ashes** (used in a quest, but gives her high approval if you show her respect), and the **Diamond**. She also appreciates the **Brigand's Map**, which she uses to recall her past. Any gift that is beautiful, rare, or related to the Chantry will work well. The *Andraste's Grace* is particularly valuable because it can be found early in the game at the Dalish camp. As you progress through this **Dragon Age Origins Gifts Guide**, remember that Leliana's approval is tied to her faith and her lost life of adventure.

Sten: The Qunari Warrior

Sten is a stoic warrior bound by the strict code of the Qun. He is very difficult to please through conversation alone. Gifts are your best tool. His personal gifts are the **Sword of the Beresaad** (a massive boost) and the **Qunari War Paint**. He also approves of receiving a **Silverite Ore** and the **Painting of the Qunari**. Sten does not care for flowers or sentimental trinkets. He respects strength, purpose, and reminders of his homeland. A **Dragon Age Origins Gifts Guide**for Sten should focus on martial items and Qunari artifacts. The Sword of the Beresaad is found during the "The Arl of Redcliffe" quest, so do not miss it.

Zevran: The Assassin with a Heart

Zevran is an Antivan Crow assassin who initially tries to kill you. Surprisingly, he is one of the easiest companions to befriend. He loves gold, luxury, and tools of his trade. His personal gifts include the **Rivaini Leather Armor**, **Antivan Leather Boots**, and the **Antivan Brandy**. He also loves the **Brigand's Map** and the **Golden Rope Necklace**. Zevran appreciates any gift that is expensive, exotic, or useful for an assassin. Money

Dragon Age Origins Gifts Guide with notes on Zevran's very specific, very comprehensive gift goes a long way early in the relationship.

Oghren: The Dwarven Berserker

Oghren is a bearded, drunken dwarf with a massive heart and a huge axe. He is introduced in the Orzammar questline. His gifts are centered around drinking, fighting, and dwarven culture. He loves **Bottles of Dalish Elf Wine**, **Mabari Leash** (yes, really), and the **Bowl of Nugs**. He also appreciates the **Warden's Oath** and **Torbert's Finest** ale. Oghren is not complicated; if it can be drunk or used to hit something, he will likely approve. This **Dragon Age Origins Gifts Guide**recommends stockpiling alcohol specifically for Oghren, as it is a reliable and easy way to gain his loyalty.

Wynne: The Elder Mage

Wynne is a wise, elderly mage who values the Circle, the Chantry, and education. She disapproves of cruelty and chaos. Her personal gifts include the **Heart of the Forest**, the **Encyclopedia of Ferelden**, and the **Merlot**. She also appreciates the **Spellbinder** ring and the **Book of the Chant**. Wynne is a scholar at heart, so books and artifacts with historical or magical significance are always welcome. For a **Dragon Age Origins Gifts Guide** focused on Wynne, look for items that speak to knowledge, faith, and the natural world.

Shale: The Stone Golem (Awakening & Return to Ostagar DLC)

Shale is a DLC companion with a unique personality. Shale is a golem who hates pigeons and loves crystals. Shale's personal gift is the **Ordinary Small Crystal**, which can be found in the Deep Roads. A **Dragon Age Origins Gifts Guide**for Shale is brief but important: give Shale any crystal you find. Shale also has a strange fondness for dead pigeons, though that is more of an interaction than a gift.

Dog: The Mabari War Hound

Your loyal dog is the easiest companion to please. Dog has no personal gifts in the traditional sense, but the **Blessed Bear Claw** and **Mabari Treats** are very effective. You can also pet and play with

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