EDUCATION

Dragon Age Awakening Gift Guide

PUBLISHED
November 25, 2026

REFERENCE
#1795583634362221

Mastering the Art of Gifting in Dragon Age: Awakening – A Comprehensive Guide

Returning to the world of Thedas through the **Dragon Age: Awakening** expansion offers a fresh set of challenges, new allies, and a deeper narrative that explores the aftermath of the Fifth Blight. As the Commander of the Grey Wardens of Amaranthine, your leadership is tested not only in battle but also in your ability to forge bonds with a diverse and often difficult group of companions. The **Dragon Age Awakening Gift Guide**is more than a simple list of items – it is the key to unlocking personal quests, earning powerful specialization unlocks, and gaining the loyalty of warriors, mages, and rogues who each carry their own burdens. This guide will walk you through every companion, every unique gift, and the most effective strategies to maximize approval while avoiding common pitfalls.

Why Gifts Matter in Dragon Age: Awakening

Much like in *Dragon Age: Origins*, gifting in *Awakening* serves as a direct way to raise a companion's approval rating. Higher approval unlocks deeper conversations, personal story arcs, and sometimes special abilities or equipment. However, the expansion introduces a smaller but more intimate roster: Anders, Nathaniel Howe, Sigrun, Oghren (returning from Origins), Velanna, and Justice. Each character has distinct tastes, and giving the wrong gift can result in disapproval – sometimes sharply. Understanding the **Dragon Age Awakening Gift Guide** ensures you don’t accidentally offend a companion you desperately need on the battlefield.

General Gifting Tips

- Save before gifting – Especially for rare or unique items. A single misstep can cost you significant approval.
- Prioritize companion quests – Some gifts only appear after triggering dialogue or progressing a personal story.
- Use gifts strategically – If you plan to make a choice that will upset a companion, having a gift ready to balance the loss is wise.
- Not all items are gifts – Many weapons, armor, and potions are not considered gifts and won’t affect approval.

The Full Companion Gift List – Who Wants What

Anders – The Reluctant Healer

Anders is a Grey Warden mage with a sharp tongue and a deep distrust of authority, especially the Chantry. He values freedom, justice (in his own fiery way), and anything related to cats. Yes, cats. Anders has a notorious fondness for feline-themed items. Gifts that align with his rebellious nature or provide comfort for his cat, Ser Pounce-a-Lot, are your best bet.

- Faded Cat Collar – Found in the Black Marsh. Massive approval gain. This is his most personal gift.
- Cat Statue – Located in the Warden's Keep after speaking with the merchant. Good for a solid approval boost.
- Felsi's Locket – Actually meant for Oghren, but Anders disapproves if given incorrectly. Avoid giving him Oghren's gift.
- Anders's Personal Letter – Part of his personal quest. Not a tradable gift but essential for his storyline.

Anything that supports the Chantry or oppressive authority will trigger disapproval. Stick to cat-related items and anything that echoes his desire for freedom.

Nathaniel Howe – The Noble Avenger

Nathaniel is the son of the infamous Rendon Howe. He struggles with his family's legacy and seeks redemption. He has a refined taste – he appreciates quality items, art, and anything that connects him to his noble past. He also respects competence and honesty.

- Howe Family Crest – Found in the Vigil's Keep secret room. Extremely high approval. This directly addresses his personal conflict.
- Boar Statue – Located in the Blackmarsh. He appreciates the craftsmanship.
- Silverite Ingot – A valuable metal, he will accept it as a gift of quality, though not as dramatic as the crest.
- Portrait of his Sister – Available during his personal quest. Do not destroy it; return it for maximum approval.

Anything that mocks his family name or supports the Wardens too aggressively might rub him the wrong way. Also, avoid giving him gifts that seem too lowbrow – he has standards.

Sigrun – The Cheerful Legionnaire

Sigrun is a dwarf from the Legion of the Dead, which means she is technically dead to her society. Despite that, she maintains a surprisingly optimistic and curious outlook. She loves learning about the surface world, and anything related to her dwarven heritage or simple pleasures of life above ground appeals to her.

- Legion of the Dead Shield – Found in the Deep Roads. Massive approval. This is her most iconic gift.
- Dwarven Bait – A humorous item that she finds endearing. Available in Amaranthine.
- Vegan Diet Book – Actually a joke item, but she approves of the thought. Available from the merchant in the Vigil's Keep after a certain point.
- Surface World Map – She loves exploring; giving her a map triggers a positive response.

Nothing specific, but she dislikes overly morbid gifts (ironic given her background). Also, she does not appreciate gifts that treat her dwarfism as a novelty.

Oghren – The Brash Berserker (Returning Companion)

Oghren is back, and he is still the same drunken, crude, yet oddly lovable dwarf. He appreciates alcohol, weapons, and anything that reminds him of his past with Branka or Felsi. His taste is simple but distinct.

- Felsi's Locket – His ex-lover's locket. High approval. Found in the Vigil's Keep kitchen area.
- Firebrand Wine – A strong alcohol. Available from various merchants.
- Benevolent Mace – A powerful weapon he will appreciate, but only if you give it as a gift after his personal quest.
- Dwarven Ale – Any ale works, but the rare ones from the Deep Roads give more approval.

Anything that criticizes his drinking or his relationship with Branka will cause him to resent you. Stay away from gifts that are too intellectual.

Velanna – The Fierce Dalish Keeper

Velanna is a Dalish elf mage with a burning hatred for humans, especially human Wardens, but she can be won

over with respect for her culture and her magic. She values ancient elven artifacts, nature, and anything that helps her cause against the darkspawn.

- Elven Halla Figurine – Found in the Silverite Mines. Very high approval. Embodies her Dalish connection.
- Ancient Elven Bark – A rare herb she uses for magic. Located in the Blackmarsh.
- Dalish Leather Journal – A diary from another Dalish; she appreciates the connection.
- Silverite Ingot – She can use it for crafting, and it shows you value her skills.

Anything associated with humans – especially Chantry symbols or shemlen weapons – will offend her. She will also reject gifts that seem patronizing.

Justice – The Spirit of Vengeance

Justice is a spirit from the Fuse who has taken over the body of a dead Grey Warden. He has a rigid sense of morality and opposes injustice in all forms. He is not swayed by material wealth; he prefers items that represent purity, honor, or justice.

- Pure Iron Ingot – Symbolizes purity. Found in the Kal'Hirol mines.
- Spirit Essence – A rare item that resonates with his nature. Available during his personal quest.
- Guardian's Shield – A shield that represents protection. High approval.
- Silver Sword of the Order – A weapon that embodies justice. Only obtainable from a specific merchant after a certain decision.

Materialistic items like gold, jewels, or whimsical objects will get no reaction or sometimes negative ones. Avoid anything that suggests corruption or injustice.

Unique Gift Locations – A Handy Reference

Knowing where to find each gift is half the battle. Below is a quick map of key locations in *Dragon Age: Awakening* where you can acquire the most important gifts.

Gift	Location	Companion
Faded Cat Collar	Blackmarsh, near the entrance to the village	Anders
Howe Family Crest	Vigil’s Keep, secret room in the basement (requires lockpicking)	Nathaniel
Legion of the Dead Shield	Deep Roads (Kal’Hirol), after defeating the Broodmother	Sigrun
Felsi’s Locket	Vigil’s Keep kitchen, on a table	Oghren
Elven Halla Figurine	Silverite Mines, on a altar in the elven ruins section	Velanna
Pure Iron Ingot	Kal’Hirol, forge room	Justice

Strategic Gifting for Maximum Approval

While it might be tempting to hand out gifts immediately, timing matters. Here is a strategic approach to using the **Dragon Age Awakening Gift Guide** for optimal results.

Early Game: Build a Foundation

In the first Act, you have limited access to unique gifts. Focus on general items that give minor approval – for example, give Anders a cat statue early to open up his initial dialogue. Avoid giving the most powerful gifts (like the Howe Family Crest or Legion Shield) until you have triggered the companion’s personal quest or reached a point where approval matters for a specific decision.

Mid Game: Personal Quests Unlock

Around the time you finish the Blackmarsh and move into the Deep Roads, companions will start asking about their past. This is the perfect moment to give them their signature gift. For Nathaniel, give him the Howe Crest right before you talk to him about his father. For Sigrun, wait until she talks about the Legion – then present the shield for an approval spike that often locks her loyalty.

Late Game: Resolve Conflicts

In the final Act, you may face tough choices that result in approval drops. Having a few high-value gifts in reserve – like the Spirit Essence for Justice or the Faded Cat Collar for Anders – can quickly repair any damage. Save your most powerful gifts for these moments.

Common Mistakes and How to Avoid Them

Even seasoned players can make errors. Here are the most frequent pitfalls in the **Dragon Age Awakening Gift Guide**:

Related Articles

- **Psychology 101 Final Exam Study Guide**
  URL: https://signage.openstack.org/psychology-101-final-exam-study-guide.pdf
- **Dna Rna And Protein Synthesis Study Guide**
  URL: https://signage.openstack.org/dna-rna-and-protein-synthesis-study-guide.pdf
- **Legend Of Dragoon Prima Official Strategy Guide**
  URL: https://signage.openstack.org/legend-of-dragoon-prima-official-strategy-guide.pdf
- **Janes Aircraft Recognition Guide 6th Edition**
  URL: https://signage.openstack.org/janes-aircraft-recognition-guide-6th-edition.pdf

TOPIC INDEX

#dragon • #age • #awakening • #gift • #guide

DIGITAL EDITION

dragon-age-awakening-gift-guide

DIGITAL EDITION

dragon-age-awakening-gift-guide

DIGITAL EDITION

dragon-age-awakening-gift-guide

DIGITAL EDITION

dragon-age-awakening-gift-guide

DIGITAL EDITION

dragon-age-awakening-gift-guide